

Art

Art Degrees and Certificates

Studio Arts, Associate in Arts

The Studio Arts degree emphasizes the exploration of the various modes of fine and digital art, with special attention placed upon the development of a portfolio. This program prepares the student for transfer to a four-year institution or art school which can lead to a baccalaureate in fine arts or art education. Careers in fine arts studio practices, graphic design, education and various related fields can be pursued with this study.

For information, contact department chair, Dr. Augustine Nigro, at (609)343-5022 or anigro@atlanticcape.edu.

Upon completion of this program students will be able to:

- Apply sound studio practices in two and three-dimensional fine and digital art;
- Apply basic design skills to original works of art;
- Demonstrate proficiency in manual and digital skills toward transfer to a four-year school;
- Analyze in speech, reading, and writing, works of art, including one's own, using terminology appropriate to form, function, and the principles and elements of art;

(SART-Fall 2024)

General Education Courses

When a course is not specified, refer to the list of approved General Education courses.

Communication

Course #	Title	Credits
ENGL101	Composition I	3
ENGL102	Composition II	3
	Choose: COMM110 or COMM120 (3 credits)	3

Mathematics-Science-Technology

Course #	Title	Credits
	Choose: MATH122-College Algebra or higher General Education Mathematics course (4 credits)	4
	General Education Science Course (4 credits)	4

Social Science

Course #	Title	Credits
PSYC101	General Psychology	3
SOCL101	Principles of Sociology	3

Humanities

Course #	Title	Credits
	Choose: ARTS103, ARTS108, ARTS109, or ARTS115 (3 credits)	3
	General Education Humanities Course (3 credits)	3

History

Course #	Title	Credits
	Choose: HIST101, HIST102, HIST103 or HIST104 (3 credits)	3
	Choose: HIST101, HIST102, HIST103 or HIST104 (3 credits)	3

Diversity

Course #	Title	Credits
	Choose: ANTH103, ENGL201, GEOG102, GEOG110, PHIL105, PHIL106, PHIL111 or RELG110 (3 credits)	3

Program Requirements

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS110	Fundamental Drawing	3
	Choose: 200-level ARTS Course (3 credits)	3
	Choose any ARTS course (3 credits)	3

Program Electives

Choose a Track (Fine Arts or Digital Arts):

Fine Arts Track

Course #	Title	Credits
ARTS112	Introduction to Ceramics	3
	Choose: ARTS128-Intro to Photographic Methods or ARTS135-Art with Computers (3 credits)	3

Digital Arts Track

Course #	Title	Credits
ARTS135	Art with Computers	3
	Choose: ARTS116-Graphic Design or ARTS128-Intro to Photographic Processes (3 credits)	3

Free Electives

Course #	Title	Credits
	Free Electives: Choose any college-level course(s) (4 credits)	4

Technological Competency: 0-4 Credits

(Is fulfilled with CISM125, CISM132, testing or reviewed departmental portfolio.)

Total Credits

60

Recommended Sequence of Courses

First Semester

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS110	Fundamental Drawing	3
ENGL101	Composition I	3
	Choose: MATH122-College Algebra or higher General Education Mathematics course (4 credits)	4

Second Semester

Course #	Title	Credits
ENGL102	Composition II	3
	Choose: ARTS112 (Fine Arts track) or ARTS135 (Digital Arts track) (3 credits)	3
	Choose: ARTS103, ARTS108, ARTS109, or ARTS115 (3 credits)	3
	Choose: COMM110 or COMM120 (3 credits)	3
	General Education Science Course (4 credits)	4

Third Semester

Course #	Title	Credits
PSYC101	General Psychology	3
	Choose: ARTS128 or ARTS135 (Fine Arts track) OR ARTS116 or ARTS128 (Digital Arts track) (3 credits)	
	Choose: HIST101, HIST102, HIST103 or HIST104 (3 credits)	3
	Choose: HIST101, HIST102, HIST103 or HIST104 (3 credits)	3
	General Education Humanities Course (3 credits)	3

Fourth Semester

Course #	Title	Credits
SOCL101	Principles of Sociology	3
	Choose: 200-level ARTS Course (3 credits)	3
	Choose any ARTS course (3 credits)	3
	Choose: ANTH103, ENGL201, GEOG102, GEOG110, PHIL105, PHIL106, PHIL111 or RELG110 (3 credits)	3
	Free Electives: Choose any college-level course(s) (4 credits)	4

Fine Arts Studies, Associate in Fine Arts

The Fine Arts degree provides students who may not be interested in transferring to a baccalaureate program, with a solid foundation in the visual arts. Strong emphasis is given to the development of artistic skills and production of various types of two and three-dimensional, digital and traditional fine art, while building a strong foundation in art history, reading and writing. Students will explore a variety of fine arts production methods and studio techniques. Upon graduation, students will have developed a portfolio and the skills to display at the professional level; this may lead them to exhibition opportunities or to an entry-level position in the field of art.

For information, contact department chair, Dr. Augustine Nigro, at (609)343-5022 or anigro@atlanticcape.edu.

Upon completion of this program students will be able to:

- Apply proficient practices in fine and digital, two and three-dimensional media;
- Apply basic design skills to original works of art;
- Analyze in speech, reading and writing, works of art, including one's own, using terminology appropriate to form, function, and principles and elements of art;
- Demonstrate proficiency by preparing and promoting art for employment, exhibition, and/or transfer.

(FIAS-Fall 2024)

General Education Courses

When a course is not specified, refer to the list of approved General Education courses.

Communication

Course #	Title	Credits
ENGL101	Composition I	3
ENGL102	Composition II	3

Mathematics-Science-Technology

Course #	Title	Credits
	General Education Mathematics Course (4 credits)	4
	General Education Science Course (4 credits)	4
CISM125	Introduction to Computers	3

General Education Elective

Course #	Title	Credits
	General Education Humanities or Social Science course (3 credits)	3

Program Requirements

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS108	Art History from Ancient Times to the Gothic Period	3
ARTS109	Art History from the Renaissance to the Modern Era	3
ARTS110	Fundamental Drawing	3
ARTS112	Introduction to Ceramics	3
ARTS128	Introduction to Photographic Methods	3
ARTS135	Art with Computers	3
ARTS211	Materials and Techniques	3
ARTS290	Fine Arts Capstone Portfolio	1
	Choose: COMM110 or COMM120 (3 credits)	3

Program Electives

Course #	Title	Credits
	Choose: 200-level ARTS Course (3 credits)	3

Liberal Arts Electives

ARTS or COMM courses preferred

Course #	Title	Credits
	Liberal Arts Elective (3 credits)	3
	Liberal Arts Elective (3 credits)	3
	Liberal Arts Elective (3 credits)	3
	Total Credits	60

Recommended Sequence of Courses

First Semester

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS110	Fundamental Drawing	3
CISM125	Introduction to Computers	3
ENGL101	Composition I	3
	General Education Science Course (4 credits)	4

Second Semester

Course #	Title	Credits
ARTS108	Art History from Ancient Times to the Gothic Period	3
ARTS112	Introduction to Ceramics	3
ENGL102	Composition II	3
	General Education Mathematics Course (4 credits)	4
	Choose: COMM110 or COMM120 (3 credits)	3

Third Semester

Course #	Title	Credits
ARTS109	Art History from the Renaissance to the Modern Era	3
ARTS128	Introduction to Photographic Methods	3
ARTS211	Materials and Techniques	3
	General Education Humanities or Social Science course (3 credits)	3
	Liberal Arts Elective (3 credits)	3

Fourth Semester

Note: ARTS or COMM courses preferred for Liberal Arts Electives

Course #	Title	Credits
ARTS135	Art with Computers	3
ARTS290	Fine Arts Capstone Portfolio	1
	Liberal Arts Elective (3 credits)	3
	Liberal Arts Elective (3 credits)	3
	Choose: 200-level ARTS Course (3 credits)	3

Graphic Design, Certificate

The Graphic Design Certificate provides students with the basics of digital tools and design skills for art, print, and Web. Students can enroll in the certificate and then apply most of the credits towards an Associate in Fine Arts if they choose to continue. A certificate in graphic design, as a supplement to another degree program, can set students apart from others who are seeking employment in the graphic design field. For individuals already working in graphic design, this certificate is an effective way to establish credentials and update both studio and digital skills. Employers in many lines of business, including public relations, education, or non-profits where employers seek multiple skill sets, may value the professional expertise and well-rounded assets this certificate demonstrates.

Some courses in this program are offered at online and others are offered in the studio or digital lab.

For further information, contact department chair, Dr. Augustine Nigro, (609) 343-5022 or anigro@atlanticcape.edu.

Upon completion of this program students will be able to:

- Improve and refine fine arts skill set;
- Explore methods for fine and digital art making with an emphasis on design and effective composition;
- Create designs manually or digitally using images and/or typography;
- Develop the ability to critique and revise digital and fine art;
- Prepare and promote art for portfolio, employment, and/or transfer.

(GRDE-Fall 2022)

General Education Courses

Communication

Course #	Title	Credits
ENGL101	Composition I	3

Mathematics-Science-Technology

Course #	Title	Credits
CISM125	Introduction to Computers	3

Program Courses

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS110	Fundamental Drawing	3
ARTS116	Graphic Design	3
TVRF/ARTS124	Visual Communication	3
	Choose: ARTS128-Introduction to Photographic Processes or TVRF103-Digital Video Production I	3
ARTS135	Art with Computers	3
ARTS219	Advanced Graphic Design	3

Program Elective

Course #	Title	Credits
	Choose one: ARTS elective, BUSN101 or COMM104 (3 credits)	3
	Total Credits	30

Fine Arts Series, Professional Series

This series is designed for the person who is interested in gaining the basic skills of studio art practices. The selected courses familiarize the student with common fundamental 2 and 3 dimensional fine arts applications. All courses in the series are offered in traditional delivery. Credits earned can be applied towards the Studio Arts, A.A. degree or the Fine Arts Studies, A.F.A.

For information, contact faculty advisor, Cheryl Knowles-Harrigan, at (609)343-4993 or cknowles@atlanticcape.edu or contact department chair, Dr. Augustine Nigro, at (609)343-5022 or anigro@atlanticcape.edu.

Upon completion of this program students will be able to:

- Apply rudimentary studio practices in both two and three dimensional media;
- Develop design skills to two and three-dimensional art forms;
- Demonstrate an elementary proficiency in manual skills;
- Begin to analyze works of art including one's own, in writing and speech using terminology appropriate to form, function, and principles and elements of art;
- Demonstrate safe practices in the production of studio art.

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Courses

Course #	Title	Credits
ARTS100	Color and 2-D Design	3
ARTS110	Fundamental Drawing	3
ARTS112	Introduction to Ceramics	3
	Choose: 200-level ARTS Course (3 credits)	3
	Total Credits	12

Art Courses

ARTS/TVRF124 : Visual Communication

This course will use a diverse range of approaches to visual analysis including theories, concepts and semiotics to gain a deeper understanding of images in contemporary culture. Examples from art, advertising, film and multimedia will be explored and analyzed.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

Prerequisites

Completion of ENGL080 with a grade of C or better or Placement into ENGL101.

Semester Offered

Spring

ARTS100 : Color and 2-D Design

Introductory lecture/studio course dealing with the art elements and principles of design. Through a series of structured black and white and color projects, students learn to manipulate these elements and principles to create visual solutions to a variety of conceptual problems.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

ARTS103 : Art Appreciation

Lecture survey course to develop appreciation and use of art criticism of the visual arts. Elements and principles of design, art terminology, style of expressions and function of ancient, primitive, and contemporary art concepts, objects, and types of art criticism are studied. Through a series of structured exercises in art criticism, students develop and practice these skills in the writing of art criticism. Meets General Education requirement for Humanities.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS108 : Art History from Ancient Times to the Gothic Period

Multi-mediated lecture survey of the world's art chronologically from prehistoric times to the beginning of the 14th century. Examined are the arts and architecture of Western tradition, Islamic, Indian, Chinese, Japanese, ancient African and the early Americas in their own terms. Topics include the roles and functions of art and their creators, art terminology, art genres, mediums and techniques, and styles within a background of social, religious and intellectual influences. Through a series of structured exercises in judging works of art, students produce several original works of art criticism. Meets General Education requirement for Humanities.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS109 : Art History from the Renaissance to the Modern Era

Multi-mediated lecture survey of the world's art chronologically from the beginning of the 14th century to our modern era. Examined are the arts and architecture of Western tradition, Islamic, Indian, Chinese, Japanese, African, the Pacific Islands and the Americas in their own terms. Topics include the roles and functions of art and their creators, art terminology, art genres, mediums and techniques, and styles within a background of social, religious and intellectual influences. Through a series of structured exercises in viewing works of art historically, students produce several original works of art criticism. Meets General Education requirement for Humanities.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS110 : Fundamental Drawing

An introductory lecture/studio course that explores anatomy, figure, dimensional and fundamental drawing forms, concepts and techniques. Students express form in traditional ways and experiment in personal style and technique.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

ARTS111 : Crafts

Introductory lecture/studio course on the fundamentals of several crafts including rug punch, ceramics, weaving, spinning, basketry, paper making, batik, tie dye and bookbinding. Materials, techniques and concepts are examined to understand crafts as a means of personal expression, exploration and effective communication.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

ARTS112 : Introduction to Ceramics

Introductory lecture/studio course on the fundamentals of clay-forming processes. Includes hand-building forms (pinch, coil and slab) and wheel-thrown pottery. Examines both functional and sculptural aspects of clay forms. Glaze applications, kilns and various pieces of ceramics equipment will be studied. Emphasis is on personal mastery of materials, self-expression and exploration in various techniques of clay forming.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

ARTS115 : Introduction to the Visual Arts

Provides students with an introduction to the visual arts by examining origins, cultural context, processes and artistic trends and movements. It is intended to broaden the appreciation of the visual arts and enhance personal aesthetics through the exploration of the principles and elements of all types of visual arts. Meets General Education requirement for Humanities.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS116 : Graphic Design

Provides students with an introductory understanding of print and Web technologies, basic concepts and terminology used in computer graphics and design and exploration of related software. Through a series of computer-based projects, students will design for hardcopy and Web distribution. Emphasis will be on effective design, problem-solving, design analysis and self-analysis of designed products that include images and text generated through the use of computer technology.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

Prerequisites

ENGL080 with a grade of C or better or Placement into ENGL101.

ARTS120 : Introduction to Printmaking Processes

Introductory lecture/studio course, which examines the fundamentals of several printmaking processes including monotype, monoprint, embossing, relief prints, dry point, etching, collographs and chine coll . To understand printmaking as a means of exploration, personal expression and effective communication, students will examine materials and understand techniques and concepts.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

ARTS128 : Introduction to Photographic Methods

Study of the creative manual controls of the still, point and shoot camera and digital editing techniques. Creating color and black and white images, students will demonstrate knowledge of small format camera skills and an understanding of composition, digital image manipulation, and quality digital output using scanning and photo editing software. (Students must provide a camera with manual controls.)

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS135 : Art with Computers

Provides students with an understanding of the theory and operation of a computer as an artist's tool. Students will use microcomputers and drawing and scanning techniques as found in various software programs to produce computer artwork.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

ARTS200 : Intermediate Drawing

Continuation of ARTS110-Fundamental Drawing. A lecture/studio course that further explores value systems, light and shade, perspective, proportion, composition and various transfer techniques within both traditional and contemporary modes of drawing. Students learn to work with such media as pencil, colored pencils, charcoal, conte crayon, pen and ink, pastels and collage.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS110 or permission of instructor.

ARTS205 : Introduction to Watercolor

Introductory lecture/studio course in watercolor, a transparent painting medium. Focuses on drawing, color and composition as they apply to the medium of watercolor. Through a series of structured exercises, students develop familiarity and skills with paint, brushes and painting techniques; washes, glazes, texture applications, brush manipulations and stretched paper.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100 or ARTS110 or permission of instructor. No previous knowledge or experience of watercolor is required.

ARTS206 : Intermediate Watercolor

A lecture/studio course that further explores watercolor materials, techniques and concepts. Students learn to paint from still-life, figure and landscapes. Emphasizes personal expression while developing watercolor skills.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS205 or permission of instructor.

ARTS207 : Figure Drawing

A lecture/studio drawing course based on the visual structure of the human figure, both skeletal and muscular. Students learn to draw from life and costumed figures to strengthen their understanding of figure articulation, action, proportion and anatomical construction.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS110 or permission of instructor.

ARTS208 : Advanced Art with Computers

Provides students with an extended understanding of the theory and operation of a computer as an artist's tool. Students will use computers and various software programs to produce computer-generated artwork. Students will receive hands-on experience creating, developing and producing original artwork and projects in the exciting field of graphic design. Emphasis will be on graphic computer skills, developing ability for self-critique and artistic problem solving.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

Prerequisite Courses

ARTS135: Art with Computers

ARTS209 : Intermediate Ceramics

Continuation of ARTS112-Introduction to Ceramics. A lecture/studio course that further explores the clay forming processes, hand building and wheel throwing, glaze application, and other clay materials, techniques, concepts and equipment. Emphasis is on skill building and personal expression while examining both functional and sculptural ceramics.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS112 or permission of instructor.

ARTS210 : Oil and Acrylic Painting

A lecture/studio survey of oil and acrylic painting techniques and their relation to classic and contemporary styles, painting and quick studies, under painting, color mixing, glazing, impasto, mediums and use of various brushes and painting knife techniques using models and still life.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100 or ARTS110

ARTS211 : Materials and Techniques

A lecture/studio survey of painting techniques using various kinds of 2-D and 3-D found objects and material in addition to oil and acrylic paints, drawing and painting techniques combined, papier colle and magazine collages, montages and other forms of high relief and 3-D painting.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100 or ARTS110

ARTS212 : Sculpture and 3-D Design

A lecture/studio course on the fundamentals of sculpture and on its viability as a means of artistic expression and exploration. Approach is through tactile and visual perceptions, using a variety of materials and techniques. Sculptural issues studied are the recognition and construction of space and form, scale, weight, balance, organic and geometric qualities, modalities, transformations and symbolic meaning. Both relief and 3-dimensional (freestanding) forms are explored through a series of problems, using modeling, carving and casting techniques for construction.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100 or ARTS110 or ARTS112 or permission of instructor.

ARTS214 : Wood and Linocut Block Printing

A lecture/studio course that concentrates on the relief printing processes of printmaking including woodcut, wood engraving, and linoleum block printing.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100 or ARTS110 or ARTS120

ARTS217 : Weaving

Lecture/studio course on the fundamentals of weaving and its materials, techniques and concepts as a means of artistic expression. Methods are explored through a variety of assignments, such as weaving process (plain weave, tapestry), various frame looms, non-loom technique (basketry), and yarn design (hand spinning of fiber on a drop spindle and spinning wheel). Emphasis is on mastery of materials and the exploration of various techniques as a means of creative expression.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisite Courses

ARTS111: Crafts

ARTS218 : Advanced Drawing

A lecture/studio course that takes the student beyond the basic methods, materials, media and concepts found in ARTS200-Intermediate Drawing. Students will be encouraged to develop a personal style and vision through the use of traditional and contemporary modes of drawing. Includes subjective and objective drawing, anatomical and portraiture drawing, group drawing and the creation and development of a drawing notebook and/or journal.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS110 or ARTS200 or permission of instructor.

ARTS219 : Advanced Graphic Design

This course integrates design principles and software, typography, digital illustration and imaging, page layout and prepress techniques with an emphasis on sound design practices from visualization to production. By exploring in-demand tools and techniques that are relevant across a variety of graphic design careers, students will gain an advanced familiarity with strategies resulting in strengthening design processes, conceptual thinking, digital techniques and effective communication.

Credits 3

Lecture Hours 3

Lab/Clinical/Field Study Hours 0

Prerequisites

ARTS116 and ARTS135 or permission of instructor.

ARTS221 : Advanced Ceramics

A lecture/studio course that allows students to work in formulating clay bodies and glazes. Skills on the potter's wheel and in various hand-building ceramic construction techniques will be developed. Emphasis is on mastery of materials, personal creative expression and exploration.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS209 or permission of instructor.

ARTS222 : Intermediate Printmaking Processes

Intermediate lecture/studio course which examines in-depth exploration of several printmaking processes including reduction linocut, multi-color woodcuts, non-toxic etching, basic hand-crafted books, and overprint, and hand-coloring methods in order to understand printmaking and book arts as a means of exploration, personal expression, and effective communication. Students will examine a variety of related materials and understand creative techniques and the importance of planning and design.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS120 or ARTS211 or permission of instructor.

ARTS223 : Classical Drawing and Painting

An advanced lecture/studio course that explores classical drawing and painting. This course deals thematically with the landscape, still-life and figure using value systems, perspective, proportion, color and composition as it relates to the practice of traditional drawing and painting techniques. Students learn to work with media such as charcoal, chalk, pastel, pen and ink, watercolor, gouache and oil and/or acrylic paint.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS110 or permission of instructor.

ARTS250 : Special Topics in Arts

An in-depth, advanced lecture/studio course that explores a specialized area of the ARTS to enhance the portfolio for potential employment and/or improve a skill set in an area of fine or digital arts. The specialized course topic is intended to be explored in a comprehensive method to strengthen proficiencies and focus on a topic not offered in a standard curriculum.

Credits 3

Lecture Hours 2

Lab/Clinical/Field Study Hours 2

Prerequisites

ARTS100, ARTS110, ARTS112, ARRTS128 or ARTS135 (Pre-requisite will vary appropriate to special topic).

ARTS290 : Fine Arts Capstone Portfolio

Designed to grant emerging artists the opportunity to prepare and assemble a professional portfolio of artwork for exhibition, employment and/or transfer, prepare photographs and documents for self-promotion and to explore the procedures for competing and exhibiting at the professional level.

Credits 1

Lecture Hours 1

Lab/Clinical/Field Study Hours 0

Prerequisites

Completion of two, 200-level ARTS courses

ARTS295 : Visual Arts Fieldwork

The fieldwork course is designed to provide students with on-the-job training and practice in career settings through a faculty-approved work site with a minimum of 135 hours. The purpose of the course is to apply the principles and skills taught in the classroom with real-life projects in a professional work setting. Students will secure a position at an approved site prior to the start of the course and complete the required hours and assignments by the end of the course. Each student will secure fieldwork that is consistent with his or her professional goals.

Credits 3

Lecture Hours 0

Lab/Clinical/Field Study Hours 9

Prerequisites

ENGL101, ENGL102, completion of 45 credits toward a Studio Arts, A.A. or Fine Arts, A.F.A. degree, and Permission of Instructor.